

AWS LAMBDA (NODEJS) CheatSheet

1) Core mental model

- You write a handler; Lambda runs it on each invocation.
- Cold start: first invoke in a fresh environment runs init code (top-level module code) + handler.
- Warm invoke: same environment reused; keep expensive clients outside handler (DB, AWS SDK clients).
- Your code ends when:
 - the handler returns, throws, times out, or the process exits.

2) Runtimes (what to pick)

- Common current Node runtimes include nodejs22.x, nodejs20.x, nodejs18.x (availability and deprecation dates can change; always verify in Lambda runtimes page)

3) Handler signatures (async is the default style)

CommonJS

```
// index.js
exports.handler = async (event, context) => {
  return { ok: true };
};
```

ESM

```
// index.mjs
export const handler = async (event, context) => {
  return { ok: true };
};
```

AWS notes Lambda supports callback-based handlers for Node.js runtimes (details/constraints in docs)

4) The event + context objects you'll actually use

Context highlights

- context.awsRequestId
- context.functionName, context.functionVersion
- context.getRemainingTimeInMillis()
- context.invokedFunctionArn

```
export const handler = async (event, context) => {
  console.log("requestId:", context.awsRequestId);
  console.log("remaining(ms):", context.getRemainingTimeInMillis());
  return { ok: true };
};
```

5) Logging (CloudWatch)

- Use console.log/info/warn/error
- Log JSON for searchability:

```
console.log(JSON.stringify({ level: "info", msg: "hello", eventType: event?.type }));
```

6) Environment variables (config without redeploying code)

- Read via process.env.MY_KEY
- Don't store secrets in plain env vars; prefer AWS Secrets Manager (AWS explicitly recommends this).

```
const TABLE = process.env.TABLE_NAME;
```

```
export const handler = async () => {
  if (!TABLE) throw new Error("Missing TABLE_NAME");
  return { table: TABLE };
};
```

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7) Packaging & dependencies (ZIP is most common)

Lambda Node deployments are typically:

- .zip archive (your handler file + node_modules)
- or container image (when you need custom OS/libs)

Basic ZIP structure

```
my-fn.zip  
index.js (or .mjs)  
node_modules/  
package.json
```

Layers (share deps across functions)

- Put Node deps under `nodejs/node_modules/...` inside the layer zip.

8) "Hello HTTP" responses (API Gateway proxy)

If you use API Gateway Lambda proxy integration, your Lambda returns a specific structure (`statusCode/headers/body`).

HTTP JSON response

```
export const handler = async (event) => {  
  return {  
    statusCode: 200,  
    headers: { "content-type": "application/json" },  
    body: JSON.stringify({ message: "OK" }),  
  };  
};
```

Common event fields you'll read

- REST API (v1) proxy: `event.httpMethod`, `event.path`, `event.queryStringParameters`, `event.headers`, `event.body`
- HTTP API (v2) proxy: `event.requestContext.http.method`, `event.rawPath`, `event.rawQueryString`, `event.headers`, `event.body`

9) Timeouts, memory, ephemeral storage (practical rules)

- Timeout: set high enough for worst-case; always watch `getRemainingTimeInMillis()`
- Memory: also affects CPU; bump memory if slow CPU-bound work
- `/tmp`: use for temp files (cache, downloads). (Size configurable in Lambda settings.)

10) Concurrency & scaling

- Lambda scales by running multiple environments in parallel.
- Key knobs:
 - Reserved concurrency (cap + guarantee)
 - Provisioned concurrency (reduce cold starts)
- For Node.js runtimes, AWS also documents Lambda Managed Instances behavior and concurrency model

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11) Retries, DLQ, and Destinations (don't lose events)

- Async invocations can retry automatically; configure DLQ (SQS/SNS) or Destinations (on success/failure).
- For stream sources (SQS/Kinesis/DynamoDB Streams), handle partial failures carefully (batch item failures).

(If you tell me your trigger type, I can drop the exact retry + failure patterns to use.)

12) Permissions (IAM) quick map

- Lambda execution role controls what your code can access.
- Add least-privilege policies for:
 - DynamoDB (dynamodb:GetItem, etc.)
 - S3 (s3:GetObject, etc.)
 - SQS/SNS
 - CloudWatch Logs
- For networked resources in a VPC (RDS, private services), configure VPC settings.

13) Versions, aliases, and safe deploys

- Publish version for immutable builds.
- Use aliases like dev, staging, prod.
- Gradual rollout:
 - weighted aliases (canary) + monitoring + rollback.

14) Local testing tips

- Write handlers as pure functions where possible.
- Use fixture JSON files for event payloads.
- For API Gateway, save sample events from the console and replay locally.

15) AWS CLI quick commands

Create function

```
aws lambda create-function \
  --function-name myFn \
  --runtime nodejs22.x \
  --handler index.handler \
  --zip-file fileb://function.zip \
  --role arn:aws:iam::<ACCOUNT_ID>:role/<ROLE_NAME>
```

Update code

```
aws lambda update-function-code \
  --function-name myFn \
  --zip-file fileb://function.zip
```

Invoke

```
aws lambda invoke --function-name myFn out.json
cat out.json
```

*(Runtime identifiers vary; confirm on the Lambda runtimes page.)

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16) Common Node.js Lambda patterns (battle-tested)

Reuse clients across invocations

```
import { DynamoDBClient } from "@aws-sdk/client-dynamodb";
const ddb = new DynamoDBClient({}); // created once (init)

export const handler = async () => {
  // use ddb here
  return { ok: true };
};
```

Guard against hanging work

```
export const handler = async (event, context) => {
  const deadline = context.getRemainingTimeInMillis() - 200; // 200ms safety
  // if work might exceed deadline, stop early
  return { ok: true };
};
```

17) Quick troubleshooting checklist

- Timeouts → increase timeout, optimize code, raise memory (CPU), remove slow network calls, ensure VPC config is correct
- Cannot find module → zip structure wrong / missing node_modules
- Large bundle → trim deps, bundle with esbuild, move big deps to a layer
- API Gateway 502/format issues → ensure proxy response shape (statusCode, body as string)